HOW TO GET 'EM

I apologize up front for the (unfortunately necessary) limitations on the means of acquiring my models for your own collection.

First, the only method of payment I can accept at this time is through Paypal. If you don't have a Paypal account, I can send you a Paypal Email Invoice which you can pay on a secure Paypal webpage using your own preferred method (i.e., whatever credit card you use online).

You will need an email account with an inbox size that will accept large files as attachments. Some of the zip archives exceed 6mb in size. If your inbox won't accept all of the files you have ordered at once, I can send them in groups.

Here's how it works:

- 1. Send me an email via the contact page of www.warartisan.com, or email me at the artisan@warartisan.com. Include a list of the kits you would like to receive, using the kit number from the catalog for each one.
- 2. If you want the kits sent to an email address other than the one from which the order is being sent, be sure to include it. Let me know if the size limits of your inbox will make it necessary to sent the kits in batches (the file size of each of the kits is listed in the catalog).
- 3. I will send a paypal invoice to your email address. Opening the link will take you to a secure page at paypal.com that will display the order information. Clicking "continue" on that page will take you to a page where you can either login to your Paypal account, or click "continue" again (below the credit card logos) to enter your information. After you complete the form, a confirmation email will be sent to you; it may list the street address you entered as the delivery address, but obviously a digital product like this won't be mailed to your street address.
- 4. As soon as I receive notice of your payment from Paypal, I will email you the desired files. Please let me know right away if there is any problem with the delivery of the files so we can correct it, or work out an alternative means of delivery. Since there is no way to "return" a digital product, there can obviously be no refunds, unless I have evidence that the files were never received.

A WORD ON INTELLECTUAL PROPERTY RIGHTS

These models are the end result of thousands of hours of research, graphic design, test-building and technical writing. When you purchase one of them, you do not become the owner; what you have purchased is a license to use them indefinitely for your own personal enjoyment, including permission to reproduce the graphics files as many times as necessary *for your own personal use*. The files, or hardcopy of the files, may not be transmitted or redistributed to other individuals. Don't email the files to your friends. Don't print out copies to give to others. I know some of you will anyway, in spite of the fact that it's wrong, but consider this: every time you do so, you diminish the likelihood that these models will remain available, and you reduce the resources I would otherwise use to add new models to the catalogue.

If, however, you are the guy in your local wargame group who has the skills and tools to make these models come to life (and every group has one), taking the digital files and turning them into three-dimensional realities for your wargame buddies is something on which I would not frown. I wouldn't even object if you charged them a fair price for your services; I would be the first to stand up for the rights of the craftsman to profit from the work of his own hands. Just keep the files you have purchased to yourself.

Thanks,

The Artisan